# Sunday Pickup Volleyball 

Jesse Oaks

November 2022 - May 2023

## Information and Rules

## Information

- Day: Sunday
- Time: varies per session
- Players on the RSVP list can arrive at any time
- Arriving a little early is best so there are enough people to get started right away.
- Game play stops when either the coordinator or bartender says it is over. Players are expected to pay their tab at this time.
- Specific rules are in place during game play to ensure that people sit out the least amount of time. Things may be modified each week, as deemed necessary by the coordinator.
- Cost per person: $\$ 15$ for one session or $\$ 25$ for all day pass/both sessions (includes one drink up to \$6)
- For each session:
- Number of courts: 2 (indoor)
- Number of teams: 4 teams playing at one time, with 1-2 teams sitting out (maximum: 6 teams)
- Number of players per team: maximum of 6 (can be less depending on number of players in attendance)
- Number of players: maximum of 30 total
- Format: fun pickups in a round-robin format. This is not a tournament. There are no awards or prizes.


## How to Participate

1. Each week, RSVP for the session you want and reserve your spot.
2. On Sunday,
a. Check in with the coordinator upon arrival
b. Check in with the bartender upon arrival
c. Get your 1 free drink at some point before the session ends
d. Play and have fun!

## Rules

- Players
- Players are required to pay prior to playing.
- Players must wear the bracelet at all times.
- Players are required to RSVP in order to be included in the count.
- Reserving a spot:
- Players sign up as individuals.
- Maximum number of players: 30
- First come, first serve basis.
- Waitlist:
- If a session is full, players can message Sean to be put on the waitlist.
- Players on the waitlist can message the coordinator on that Sunday between $9 \mathrm{am}-12: 00 \mathrm{pm}$ to see if there are any changes or no shows.
- No shows:
- If a player doesn't show up within 30 minutes of the session start time, then their spot may be given to someone else.
- If a player RSVPs and then fails to show up, then it is counted as a "strike". After 3 strikes, "You're out" (as they say)! These players will not be allowed to RSVP again. (Rationale: These actions take up spots that could have been filled by a player on the waitlist.)
- Teams
- Number of teams depend on the number of players. Usually, there are 2-5 teams.
- Teams are created randomly.
- At the beginning of each round, the "count-off" method (in a circle) will be used to determine teams. The goal is to have an even number of males and females among teams.
- Players cannot choose to be on certain teams.
- Players may be moved to certain teams if:
- they try to "fix" the random assignments to be on a team with someone specifically
- there is a space that needs to be filled or if something changes due to numbers
- Adjustments may need to be made as players arrive/leave. Players arriving will be assigned to teams.
- Teams will be changed after each round (the "count-off" method will be used again). This also may occur in the middle of a round if additional players arrive/leave, per coordinator's decision.
- Game play
- Each team plays 1 game: 2 sets to 15 or 21* (this may change depending on the number of teams/players).
- Teams can take a 1 minute break (maximum) between sets.
- Between games, there will be a maximum of a 3-5 minute break. There will be a longer break at the end of each rotation (before we "circle-up").
- To keep things moving and maximize playing time, if a game on one court is taking longer than the other court, the game may be cut short (asked to stop before a team wins).
- Rotation:
- After the first game ( 3 sets), teams rotate following a set schedule (provided by the coordinator). There could be $3-5$ rotations per round depending on the number of teams.
- E.g. If there are 5 teams, every team sits out one game.
- There will be a 5-8 minute break between rotations (before we "circle-up" \& count off each time).
- Referee:
- All games will be "self-refereed"
- Both teams collectively keep track of the score of each game
- Honesty is key...C'mon!
- Volleyball Court Rules
- We will follow basic Jesse Oaks League Rules (See Volleyball Link on Jesse Oaks website: https://docs.google.com/document/d/1HE7JuFn6XPX9NkYm30GHIt poncj71JLhi 13zc 2y4/edit)
- "Hand setting" the serve is allowed.
- Jump serves are allowed.
- Girls are not required to hit the ball before it goes over. This may change if girls are not being included or depending on the number of females and males.
- Other
- Players need to get their free drink before the end of the session.
- Players must close out their tab when the session ends. All tabs must be closed by $3: 30 \mathrm{pm}$ or per bartender's decision. This applies to all players, even those staying for Sunday league play.
- Players must clean up after themselves (food, drinks, etc.).
- Players must put their personal items in the VIP/loft area (this is only the case if there is an another event)
- Any issue will be resolved by the coordinator. Coordinator will make any changes deemed necessary.

Contact: Katy Hisrich, via Facebook Messenger
-for questions and concerns

